

TIE BREAKER RULE CLARIFIED for DDMSA RULE 1.2.4

A: Once 7 innings have been completed, or (in a time game, (local ground rules), time has elapsed) and the scores are tied. In each half inning thereafter, the offensive team (batting team) shall begin its turn at bat with the player who is scheduled to bat ninth (not necessarily the 3rd out of the previous inning) in that respective half-inning being placed on second base.

B: The player who is running can be substituted in accordance with the substitution rules.

C: An incorrect runner that is placed on second base shall be called out if a proper appeal is made by the defensive team after a pitch (legal or illegal) or a play is made and is upheld.

A proper appeal may be made at any time the incorrect runner is on base.

If the offensive team places the correct runner on base before a proper appeal is made, there is no penalty.

D: Starting with the top of the 10th inning, or (in a time game after 2 complete innings of Tie Breaker) and in each half inning thereafter, the offensive team (batting team) shall begin its turn at bat with the player who is scheduled to bat ninth (not necessarily the 3rd out of the previous inning) in that respective half-inning **being placed on third base**. The player who is running can be substituted in accordance with the substitution rules.

~~Note to Sec 7~~

~~If an incorrect runner in the line-up is placed on base, this error may be corrected as soon as it is noticed and there is no penalty.~~

If there are any queries relating to this please do not hesitate to contact me.