



2026 U13s Sub-Juniors



v 26042026

<table border="0" style="width:100%; border-collapse: collapse;"> <tr> <td style="width:33%;">1 Byford Bushrangers (Orange)</td> <td style="width:33%;">5 Cloverdale Comets</td> <td style="width:33%;">9 Mets</td> </tr> <tr> <td>2 South Thornlie Redsox</td> <td>6 Thornlie Hawks (Maroon)</td> <td>10 Western Cobras</td> </tr> <tr> <td>3 Thornlie Hawks (Blue)</td> <td>7 Byford Bushrangers (Black)</td> <td>11 Roleystone Rockies (Grey)</td> </tr> <tr> <td>4 Roleystone Rockies (Black)</td> <td>8 Bandits</td> <td></td> </tr> </table>																		1 Byford Bushrangers (Orange)	5 Cloverdale Comets	9 Mets	2 South Thornlie Redsox	6 Thornlie Hawks (Maroon)	10 Western Cobras	3 Thornlie Hawks (Blue)	7 Byford Bushrangers (Black)	11 Roleystone Rockies (Grey)	4 Roleystone Rockies (Black)	8 Bandits	
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Date	Team	Time	Dia	PU	CA	Date	Team	Time	Dia	PU	CA	Date	Team	Time	Dia	PU	CA												
9-May 1	7 v 8	9.00	2	9		20-Jun 7	2 v 3	9.00	1	10		1-Aug 13	1 v 6	9.00	1	4													
	11 v 10	9.00	3	3	4		11 v 5	9.00	2	9	8		5 v 7	9.00	3	10	9												
	6 v 5	9.00	8	2			4 v 1	9.00	3	7			8 v 3	9.00	8	2													
	9 v 2	11.00	2	7	8		7 v 10	11.00	1	3	5		4 v 2	11.00	1	1	3												
	3 v 4	11.00	8	11	10		9 v 8	11.00	2	4	1		10 v 9	11.00	8	5	6												
1	Bye					6	Bye				11	Bye																	
16-May 2	11 v 3	9.00	1	8		27-Jun 8	3 v 10	9.00	2	11		8-Aug 14	8 v 7	9.00	1	10													
	4 v 6	9.00	3	10	5		9 v 5	9.00	3	1	2		2 v 9	9.00	2	11	4												
	9 v 7	9.00	8	1			8 v 4	9.00	8	6			5 v 6	9.00	3	3													
	8 v 5	11.00	1	4	3		11 v 6	11.00	2	5	9		10 v 11	11.00	1	8	2												
	10 v 1	11.00	8	9	6		1 v 2	11.00	8	8	10		4 v 3	11.00	2	6	8												
2	Bye					7	Bye				1	Bye																	
23-May 3	7 v 11	9.00	1	4		4-Jul 9	6 v 2	9.00	1	9		15-Aug 15	3 v 11	9.00	2	1													
	10 v 2	9.00	2	6	9		4 v 11	9.00	3	3	1		7 v 9	9.00	3	5	10												
	8 v 1	9.00	3	5			10 v 5	9.00	8	7			6 v 4	9.00	8	8													
	4 v 5	11.00	1	7	11		9 v 1	11.00	1	2	11		5 v 8	11.00	2	9	3												
	6 v 9	11.00	2	2	1		3 v 7	11.00	8	4	5		1 v 10	11.00	8	4	7												
3	Bye					8	Bye				2	Bye																	
30-May 4	General Bye					11-Jul 10	General Bye					22-Aug 16	9 v 6	9.00	1	9													
	General Bye						General Bye						2 v 10	9.00	3	2	5												
	General Bye						General Bye						1 v 8	9.00	8	1													
	General Bye						General Bye						5 v 4	11.00	1	5	2												
	General Bye						General Bye						11 v 7	11.00	8	11	9												
General Bye					General Bye					3	Bye																		
6-Jun 5	8 v 10	9.00	2	2		18-Jul 11	5 v 3	9.00	1	11		29-Aug 5-Sep 12-Sep	Semi finals																
	1 v 7	9.00	3	3	6		10 v 4	9.00	2	1	7		Preliminary finals																
	11 v 9	9.00	8	5			2 v 8	9.00	3	6			Grand final																
	2 v 5	11.00	2	11	7		11 v 1	11.00	1	10	4																		
	3 v 6	11.00	8	8	10		7 v 6	11.00	2	5	8																		
4	Bye					9	Bye																						
13-Jun 6	1 v 3	9.00	1	7		25-Jul 12	5 v 1	9.00	2	8		Games finish at 10.30am & 12.30pm No new innings to start within 5 mins of the scheduled finish time.																	
	6 v 10	9.00	3	8	11		7 v 4	9.00	3	9	6																		
	4 v 9	9.00	8	2			2 v 11	9.00	8	3																			
	7 v 2	11.00	1	1	4		6 v 8	11.00	2	2	1																		
	8 v 11	11.00	8	6	3		3 v 9	11.00	8	7	11																		
5	Bye					10	Bye																						
Team Duties																													
Early game Dia 1, 2, 3, 8 - home team to collect trolley with bases, rakes and broom Away team to rake all cut-outs immediately after game.																													
Penalties for default - \$50 fine plus 2 points loss for each missed duty.																													
Designated Teams to supply 1 x PLATE UMPIRE:- U13s opposite timeslot as indicated above																													
All teams to supply 1x BASE UMPIRE for own game each week																													
Home team supplies 3rd Base umpire and Away team supplies 1st base umpire																													
Designated teams to supply 1 canteen helper in timeslot opposite to game as indicated above																													
Roster times: 8.30-10.30am or 10.30am-12.00pm																													



2026 U16s Juniors



v 26042026

1 Thornlie Hawks (Maroon)						4 South Thornlie Redsox											
2 Mets						5 Thornlie Hawks (Blue)											
3 Cloverdale Comets																	
Date	Team	Time	Dia	PU	CA	Date	Team	Time	Dia	PU	CA	Date	Team	Time	Dia	PU	CA
9-May	2 v 4	9.00	1	5	3	20-Jun	3 v 5	9.00	8	2	4	1-Aug	2 v 4	9.00	2	5	3
1	5 v 3	11.00	1	4		7	4 v 2	11.00	8	5		13	5 v 3	11.00	2	4	
	1	Bye					1	Bye					1	Bye			
16-May	4 v 3	9.00	2	1	5	27-Jun	5 v 1	9.00	1	3	4	8-Aug	1 v 5	9.00	8	3	4
2	1 v 5	11.00	2	3		8	3 v 4	11.00	1	1		14	4 v 3	11.00	8	1	
	2	Bye					2	Bye					2	Bye			
23-May	5 v 4	9.00	8	2	1	4-Jul	1 v 2	9.00	2	4	5	15-Aug	5 v 4	9.00	1	2	1
3	2 v 1	11.00	8	5		9	4 v 5	11.00	2	2		15	1 v 2	11.00	1	4	
	3	Bye					3	Bye					3	Bye			
30-May	General Bye					11-Jul	General Bye					22-Aug	3 v 1	9.00	2	5	2
4						10						16	2 v 5	11.00	2	3	
													4	Bye			
6-Jun	3 v 1	9.00	1	2	5	18-Jul	5 v 2	9.00	8	3	1	29-Aug	Semi finals				
5	2 v 5	11.00	1	1		11	1 v 3	11.00	8	5		5-Sep	Preliminary finals				
	4	Bye					4	Bye				12-Sep	Grand final				
13-Jun	4 v 1	9.00	2	3	2	25-Jul	3 v 2	9.00	1	1	4	Games finish at 10.30am & 12.30pm.					
6	2 v 3	11.00	2	4		12	1 v 4	11.00	1	2		No new innings to start within 5 mins of the scheduled finish time.					
	5	Bye					5	Bye									
Team Duties																	
Penalties for default - \$50 fine plus 2 points loss for each missed duty.																	
Early game Dia 1, 2, & 8 - home team to collect trolley with bases, rakes and broom																	
Away team to rake all cut-outs immediately after game.																	
Designated Teams to supply 1 x PLATE UMPIRE:- U16s opposite timeslot as indicated above																	
All teams to supply 1x BASE UMPIRE for own game each week																	
Home team supplies 3rd base umpire and Away team supplies 1st base umpire																	
Designated teams to supply 1 canteen helper in timeslot opposite to game time, as indicated above																	
Duty times are 8.30-10.30am or 10.30am-12.00pm.																	



2026 JUNIOR DUTIES



Sub Juniors	Juniors
<p>Plate Umpiring</p> <ol style="list-style-type: none">1. Early teams to supply one plate umpire each in late time slot as designated in fixtures.2. Late teams to supply one plate umpire each in early time slot as designated in fixtures.	<p>Plate Umpiring</p> <ol style="list-style-type: none">1. Early teams to supply one plate umpire each in late time slot as designated in fixtures.2. Late teams to supply one plate umpire each in early time slot as designated.
<p>Canteen Helper</p> <p>Designated teams to supply one canteen helper in opposite slot to game as per the fixtures.</p> <p>Canteen Time slots: Early: 8.30am to 10.30am Late: 10.30am to 12.00 noon</p> <p>Please ensure canteen helpers are over 16 years old.</p> <p>Canteen helpers to wear cap and enclosed shoes.</p>	<p>Canteen Helper</p> <p>Designated team to supply one canteen helper in opposite slot to game as per the fixtures.</p> <p>Canteen Time slots: Early: 8.30am to 10.30am Late: 10.30am to 12.00 noon</p> <p>Please ensure canteen helpers are over 16 years old.</p> <p>Canteen helpers to wear cap and enclosed shoes.</p>
<p>Base Umpiring</p> <p>Teams to supply base umpires for their own game.</p> <p>Home team supply 3rd base umpire and Away team to supply 1st base umpire.</p>	
<p>Rake Diamonds</p> <p>Away teams to rake all cut-outs immediately after game.</p>	
<p>Equipment</p> <p>Early game Dia 1, 2, 3 & 8 - home team to collect trolley with bases, rakes and broom.</p>	



2026 SEASON GROUND RULES JUNIORS AND SUB JUNIORS



AGES

Junior Grade (U16s)

The Junior Grade shall consist of players who have not reached the age of sixteen years before the 31 December of that playing season.

Sub-Junior Grade (U13s)

The Sub-Junior shall consist of players who have not reached the age of thirteen years before 31st December of that playing season, and shall, unless otherwise approved by the Junior Council, have reached the age of eight years before the commencement of the playing season.

Dispensation will only be granted on medical conditions and medical certificate.

SUB- JUNIOR GRADE

- No player shall pitch more than three innings in any game.
- The 11-inch circumference softball will be used in all Sub-Junior games.

PLAYER MOVEMENT

For clubs having more than one team in the same competition, it is permissible for a player to move between these teams. However, once that player has played four games for the one team, that player will be locked into that team.

No player may play in two Junior or Sub-Junior fixtured games on the one playing date (except in the case of a fixtured double header or a protest replay game) or one Junior or Sub-Junior fixture game.

It is permissible for a club that fields both Sub-Junior & Junior teams, to allow a Sub-Junior player to fill in for the Junior team. However, that player cannot return to the Sub-Junior team until the next playing date, i.e. the player cannot play 2 games in the same morning.

ELIGIBILITY FOR FINALS

Players must play at least five games for their Club in the Junior Competition to be eligible to play in finals. A player having played at least 50% of games in a higher Junior grade will not be eligible to play in finals in a lower Junior grade.

EQUIPMENT - Helmets

Helmets are compulsory for all batters, base runners and catchers.

Two eared helmets are to be worn.

Catcher's equipment

Catchers in Junior and Sub-Juniors must wear full protective equipment, i.e. mask with helmet and throat guard, chest protector and leg guards with knee protection and must be worn at all times, including warm-up pitches.

PITCHING DISTANCES

Pitching distances shall be **Junior** 46 feet and **Sub-Juniors** 42 feet.

NINTH BATTER RULE

- Play continues in each innings until 3rd out, or the ninth batter for the innings is out, or crosses home plate to score.
- No runner crossing home plate, after the ninth batter in the innings is out or crosses home plate, may score, i.e. in the case of a home run, only the ninth batter and runner(s) preceding her/him, count. Batter 1, 2 and 3 may be required to bat again for the ninth batter to cross home plate.
- Scorers to notify the plate umpire when the ninth batter is out or crosses the plate.

INTENTIONAL WALK

For the development of junior pitchers and batters the intentional walk rule is not permitted in junior competitions.

SPEED UP RULE

- A runner may be used for the catcher only if they get on base and there are two out.
- A Temporary Runner is a runner who may run for the Catcher of record from the previous half innings who is now on base with 2 out.
 - a. The use of the Temporary Runner is optional for the offensive team coach.
 - b. The Temporary Runner must be the player who at the time of taking the option, is scheduled to bat last and is not on base at the time the option is taken.
(A Temporary Runner will be accepted provided they are one of the current 9 offensive players (not a reserve) and are not one of the next 4 players to bat).

DURATION OF GAME

- The duration of all junior games shall be 90 minutes or 7 innings.
- Junior games not having completed 7 innings must finish at the advertised time. If time runs out and the innings is not completed the score reverts back to the last even innings, unless the team second at bat has drawn level or is in front, in which case the score will stand.

10 RUN RULE

In the interest of good sportsmanship, and friendly game environment, once a team is 10 or more runs in front they are not allowed to steal bases or bunt.

MATCH BALLS

- Each team will supply one match ball of similar make, colour and quality.
- Match balls must be of good quality- leather- wet weather balls with a core value of 0.474

TIME WASTING

No coach or player will be permitted to call time in the last 10 minutes of any Junior or Sub-Junior Game.

MISCONDUCT

Refer to Dale Districts' Code of Conduct. We do not condone or accept aggressive and unacceptable behaviour towards players, teams and coaches. We do not condone our junior members being treated in an aggressive manner.

THERE IS A ZERO TOLERANCE POLICY TOWARDS UMPIRE ABUSE AT DALE DISTRICTS

Many of our umpires are volunteers doing their best they can for their Club and players.

JEWELLERY

Exposed jewellery such as wrist watches, bracelets, any type of earrings neck chains, or any other item judged dangerous by the umpire may not be worn during a game.

Medic alert bracelets and necklaces are not considered jewellery, but if worn, they must be taped to the body.

NOTE – Players must be asked to remove jewellery and if they fail to do so, will be ejected from the game.

PERMITS-INTER CLUB

Players of junior age playing in the senior competition for a club that does not field a junior team in Dale's junior competition may apply for an inter-club permit. This allows the Player to play in Juniors & Seniors. The player, however, will always be aligned to the senior Club (Parent Club) and is merely on loan to the junior club (Foster Club). There is no fee for this permit.

WORKING WITH CHILDREN CARD

All persons over the age of 18 that are involved with children must have a current Working with Children Card. Parents of children involved in the club that their child plays in do not need to obtain a card, in line with legislation.

PERMISSION TO TAKE A PHOTOGRAPH OF A CHILD

All clubs will have to get signed permission from parent/guardian/carer before a child's photograph can be taken. The Association will supply each team a permission sheet.

METAL CLEATS

Metal cleats are not permitted in the Junior or Sub Junior divisions.

AUTOMATIC OUT FOR TEAM PLAYING WITH 8 PLAYERS

Under the Dale Districts Men's Softball Association ground rules, it is permissible to commence and finish a game with 8 players. However, if a team only has 8 players then the automatic rule applies. Coaches are not permitted to encourage opposition coaches to change this ruling.

ATHLETIC RUNNING TRACK

Teams may warm up on the athletic side of the complex but are not permitted to warm up on the running track. This running track is a very expensive cinders track. Clubs found to be in breach will be fined \$50.00.

CLEARANCES INTER CLUB

Sub junior and junior players who have played for a club in the past 3 years and wish to play for another club must fill out a clearance form. These clearances close as of 30th June.

EQUIPMENT SIGN OUT

All teams who are listed as the home side in the early time slot are to collect the equipment for the diamond they are playing on and sign the equipment sheet. The equipment sheet and equipment for diamonds 3 & 8 are in the equipment shed just past the club room building.

As diamonds 3 and 8 are skinned diamonds, there are 2 trolleys which hold the equipment. These trolleys need to be taken to the diamonds.

All diamonds need to be raked after each game and dug outs swept by the away side. Equipment to be left at the diamond after each game for the senior teams to use.

Equipment for diamond 1 is in the equipment room in the change rooms located near diamond 1 and the equipment for diamond 2 will be placed outside the change rooms near diamond 1.

SCORE CARDS & LINE UP CARDS

Line ups must be printed in ink with First name and Surname (not just initials) and presented to the plate umpire before the commencement of the game.

All teams are to fill out score cards correctly. Reserves are to be added to scorecard once they have entered the game, with fielding position included.

All umpires are required to check that the scores agree at the end of the game, sign the scorecards and return them to the club rooms.

A player whose name is not listed on the line-up card may enter the game provided that player is a registered member of that Club.

SUBSTITUTION & RE-ENTRY

A player removed from the game can re-enter once, by taking the substitute's batting position.

SPITTING

Spitting, including seeds, is not permitted on the playing area or the benches in any division. Players and coaches may receive one warning.

LITTERING OF GROUNDS

Teams are responsible to remove their litter from the diamond. Clubs may request the Umpire to note on the scorecard any non-adherence to this rule to which a fine shall apply.

USE OF DONUTS ON A BAT FOR WARM UP

The use of a donut on a bat by any players is illegal (it is a major safety issue as the Donuts have been known to slide off the barrel of the bat). Any player seen to be using a donut will be removed from the game immediately and without warning.

Players may only use legal bat softball weights.

SMOKING and vaping in the clubrooms, dug outs and scorers' huts is prohibited. There are also designated no smoking/vaping areas at the benches outside the canteen. Statutory fines apply.

DIAMOND 8 GROUND RULE

- a) A home run is awarded when the ball goes over the Diamond 2 fence on the full.
- b) 2 bases are awarded when the ball goes under the Diamond 2 fence.
- c) 2 bases are awarded when the ball comes in contact with the light pole.
- d) It is play on when the ball touches the Diamond 2 fence in fair territory.

ON- DECK BATTERS

No on-deck batters for Juniors or Sub-Juniors on any diamond.